



# *MoveIt*

Workshop 2019 Macau

Sponsored by







# *MoveIt*

Workshop 2019 Macau

Sponsored by





# Thanks to our current maintainers!

---

Robert Haschke

Michael Görner

Isaac IY Saito

Ian McMahon

Gijs van der Hoorn

Jorge Nicho

Bence Magyar

Mike Lautman

Jon Binney

Henning Kayser

Bryce Willey

Mark Moll

Dave Coleman

CITEC, Bielefeld University

University of Hamburg

Plus One Robotics

Toyota Research Institute

Delft Univ. of Tech / ROS-I

SwRI / ROS-I

Heriot-Watt University

PickNik Robotics

Iron Ox

PickNik Robotics

Realtime Robotics

PickNik Robotics

PickNik Robotics



# Thanks to our many contributors!

## Original Team

Sachin Chitta	Kinema Systems
Ioan Sucan	Google X
Dave Hershburger	Kinema Systems
Acorn Pooley	SRI International



## Core Contributors

Michael Ferguson	Independent Consultant
Zak Kingston	Rice University
Felix von Drigalski	OMRON SINIC X Corporation
Simon Schmeißer	isys vision
William Baker	Houston Mechatronics
Andy Zelenak	PickNik Robotics
Mohmmad El khzragy	TUM
Kei Okada	JSK Lab, Univ of Tokyo
Martin Günther	DFKI
Shingo Kitagawa	JSK Lab, Univ of Tokyo
Yan Yu	Intel
Víctor Mayoral	Acutronic Robotics
Anas Mchichou	Acutronic Robotics
Levi Armstrong	SwRI / ROS-I



# Organizing Committee for MoveIt Workshop



Rob Coleman



Tahnee Foley



Dave Coleman

# Schedule

---

- **9:00 Welcome**
  - *Invited Talks*
- **10:00 Coffee / Tea Break 1**
  - *Invited Talks*
- **12:30 Lunch**
  - *Panel Discussion*
  - *Group Roadmapping*
- **15:00 Coffee / Tea Break 2**
  - *Hands on With Task Constructor*
  - *Lightning Rounds*
- **17:00 End of Workshop**





# Prep for later today

- If you have a lightning talk, please sign up and send us your PDF:
  - Sign Up: [shorturl.at/dxDL9](https://shorturl.at/dxDL9)
  - Send Slides to: [mike@picknik.ai](mailto:mike@picknik.ai)
- For the optional hands-on section, pre-install MoveIt Melodic (18.04):

```
sudo apt-get install ros-melodic-moveit
git clone https://github.com/ubi-agni/moveit_task_constructor.git -b tutorial
git clone https://github.com/ros-planning/panda_moveit_config.git -b melodic-devel
```

See also <https://moveit.ros.org/install/>

- Wifi: Sheraton\_Conference
  - CT9R4JQP

# Previously At ROSCon 2019

---

- Introducing MoveIt Grasps, a manipulation framework
  - *Mike Lautman*
- Flexible Framework for Quantitative Reachability Analysis
  - *Michael Ripperger*
- Reactive Jogger for Teleoperation and Contact Tasks
  - *Andy Zelenak, Robert G. Reid, Mitch Pryor*
- cartesian\_controllers: Motion, Force and Compliance Control for Robotic Manipulators
  - *Stefan Scherzinger, Arne Rönnau*
- OpenVINO™ Acceleration for Intelligent Robot
  - *Sharron LIU, Yu YAN*
- Safety Certified ROS-native Industrial Manipulator
  - *Christian Henkel*



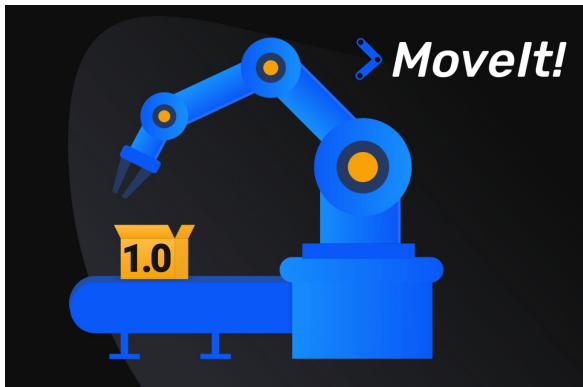
## Why a Movelt Workshop?

An informal day of presentations, panel discussions, and hands-on training of latest Movelt features.

The intended audience are primarily experienced and advanced users of Movelt

# Movelt is 8 years old!

Stable version 1.0 released this year



davetcoleman 

Nov '18

## An Open Letter to the MoveIt! Community

Dave Coleman

8 Nov 2018

Dear MoveIt Community,

I'm writing to make some changes to the direction of MoveIt! - let's shake things up, try new things, and be less conservative in making improvements. I'm doing this because I really care about the role of open source robotics in the years to come. I envision a future where everyone has access to the economic prosperity of robotic manipulators.

A few weeks ago I attended an open source conference where I led a discussion session I titled "Stability vs Growth: Breaking API". I presented to the audience of diverse projects a problem I believe we've been struggling with in our ROS and MoveIt! community: stagnation and irrelevance. After speaking with many attendees, I came away with the belief that our now 7 year old project is stuck, making only minor incremental progress since Willow Garage shuttered its doors in 2013. Meanwhile, the robotics world has raced forward.

There are many reasons I believe MoveIt! is facing this innovator's dilemma, and I want to outline some of them here with the public declaration that we at PickNik intend to change this, with your help. We see an exciting future for MoveIt!, and we believe we can transform it from a stagnant open source project, to a globally recognized platform that enables organizations of all sizes to leverage robotics for their applications. Before I outline the solution, I want to clearly state some major parts of the problem:

### Lack of Major Versions

MoveIt! has not yet officially been declared 1.0, yet we maintainers typically take the stance that API



# Key New Features In MoveIt Ecosystem

- **MoveIt Task Constructor**
  - *Task Planning*
  - *Robert Haschke, Michael Görner*
- **MoveIt Grasps**
  - *Geometric-based grasp generation*
  - *Mike Lautman, Dave Coleman*
- **MoveIt Cpp**
  - *Advanced API for performance*
  - *Henning Kayser*
- **MoveIt JogArm**
  - *Realtime teleoperation planner*
  - *Andy Zelenak*
- **CHOMP Planning Adapter**
  - *Post-processing of OMPL-generated plans*
  - *Raghavender Sahdev*
- **Iterative Cubic Spline Algorithm**
  - *Smoother trajectory generation*
  - *Ken Anderson*
- **Time-Optimal Trajectory Parameterization**
  - *Follow path within bounds on accelerations & velocities*
  - *Michael Ferguson, Henning Kaiser*
- **Named Frames on Collision Objects**
  - *Subframes for placing objects*
  - *Felix von Drigalski*

# Movelt Task Constructor

File Panels Help

Interact Move Camera Select Key Tool

Displays

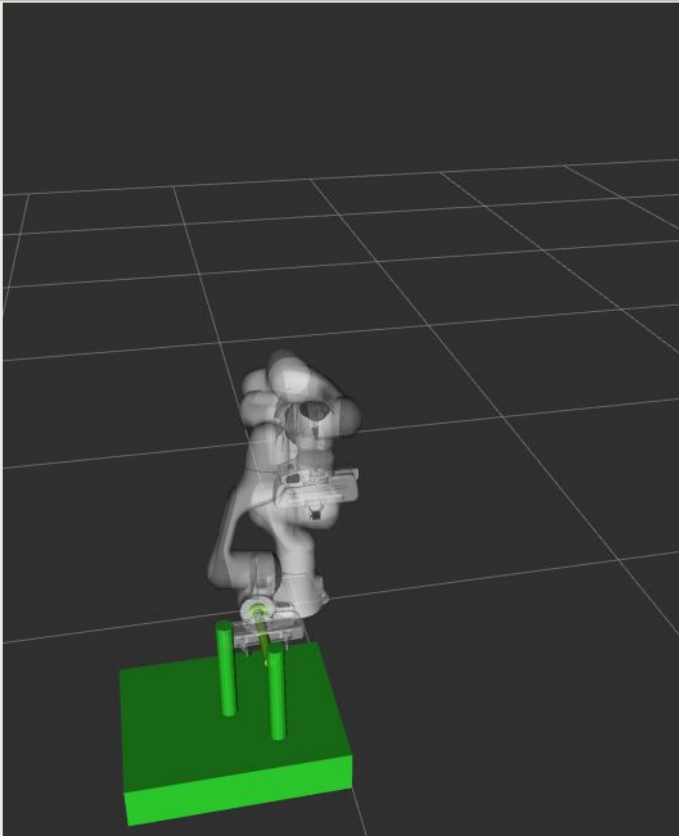
- Global Options
- Global Status: Ok
- Grid
- MarkerArray 
  - Status: Ok
  - Marker Topic /rviz\_visua...
  - Queue Size 100
  - Namespaces
- Trajectory
- PlanningScene
- Motion Planning Tasks

Add Duplicate Remove Rename

RvizVisualToolsGui

Next Continue Break Stop

Reset



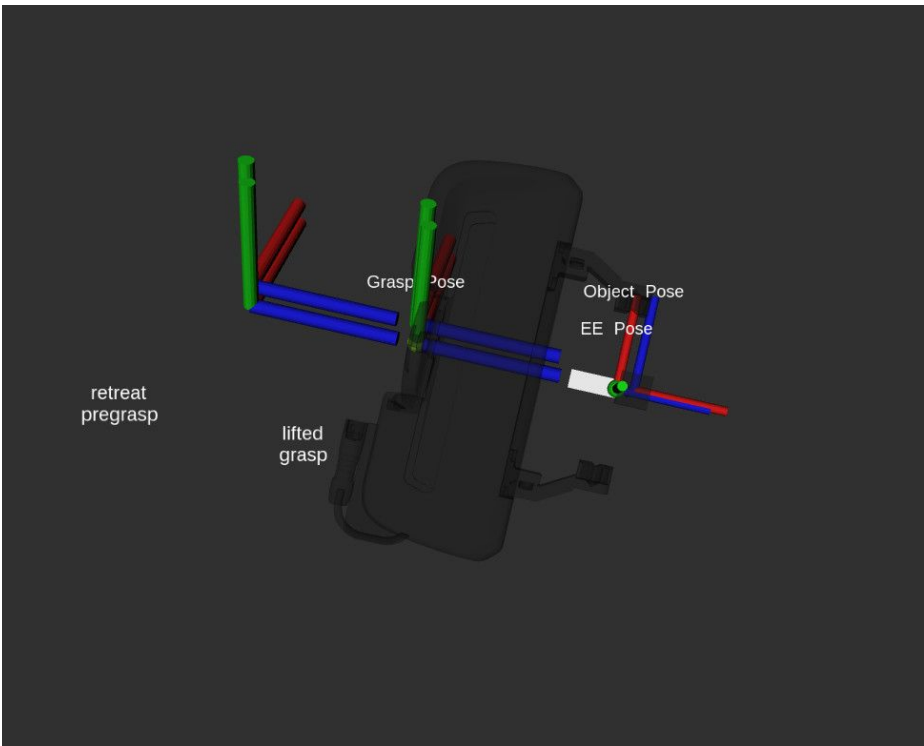
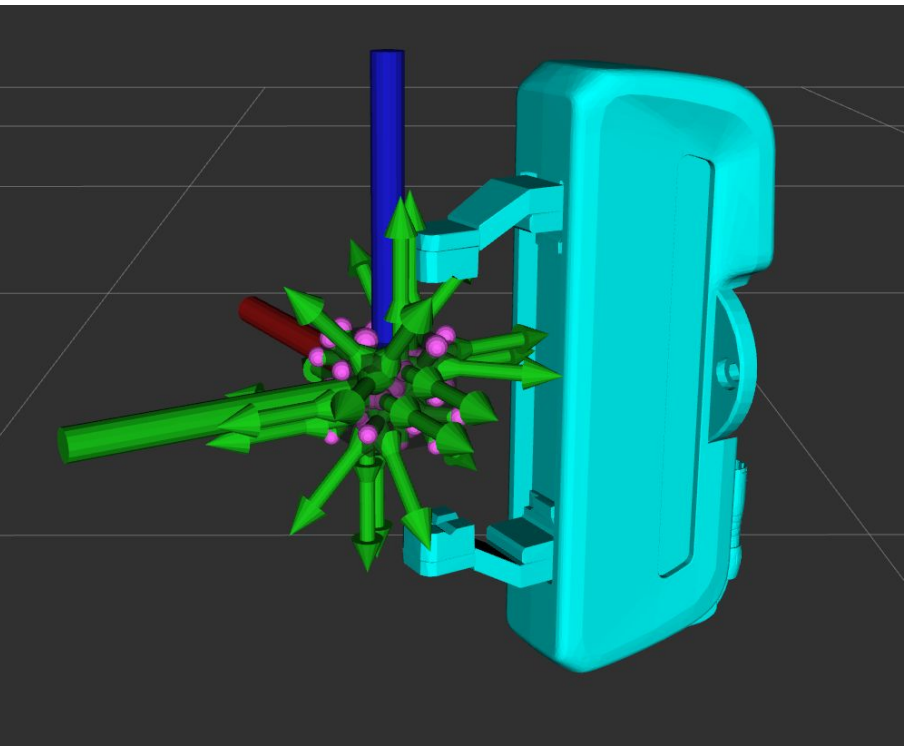
Motion Planning Tasks

Task Tree

Name	✓	✗
Motion Planning Tasks		
pick_place_task	10	0
↓ applicability test	1	0
↓ current state	1	0
↓ open hand	1	0
↓ move to pick	13	0
↓ pick object	14	0
↑ approach object	14	2
↓ grasp pose IK	101	4
↓ generate grasp pose	25	0
↓ allow collision (hand,object)	17	0
↓ close hand	17	0
↓ attach object	17	0
↓ allow collision (object,support)	17	0
↓ lift object	17	0
↓ forbid collision (object,surface)	17	0
↓ move to place	10	0
↓ place object	11	0
↑ lower object	15	1
↓ place pose IK	22	6
↓ generate place pose	340	0
↓ open hand	17	0
↓ forbid collision (hand,object)	17	0
↓ detach object	17	0
↓ retreat after place	11	6

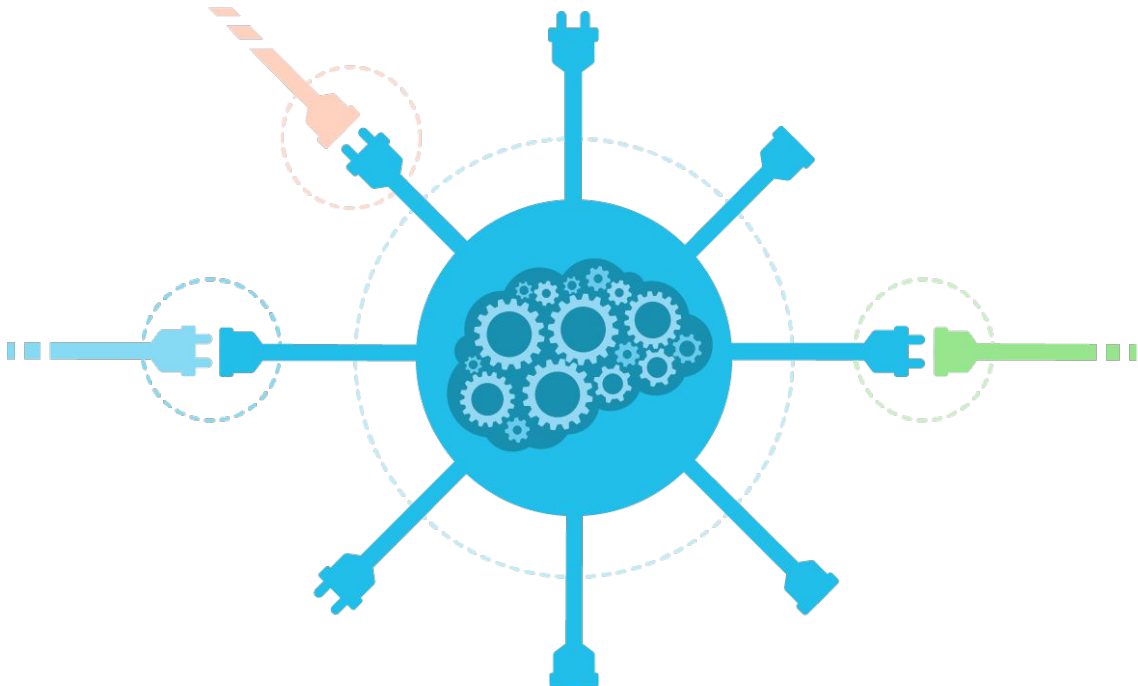
Properties

# Movelt Grasps





# Movelt Cpp Interface



# Movelt JogArm



# CHOMP

Displays

Show Robot Visual	<input checked="" type="checkbox"/>
Show Robot Collision	<input type="checkbox"/>
Robot Alpha	0.05
State Display Time	0.05 s
Loop Animation	<input type="checkbox"/>
Show Trail	<input checked="" type="checkbox"/>
Trail Step Size	1

Add Duplicate Remove Rename

MotionPlanning - Slider

Waypoint: 49  100 Play

MotionPlanning

Context Planning Manipulation Scene Objects Stored Scenes Stored States Status

Planning Library

CHOMP

<unspecified>

Planner Parameters

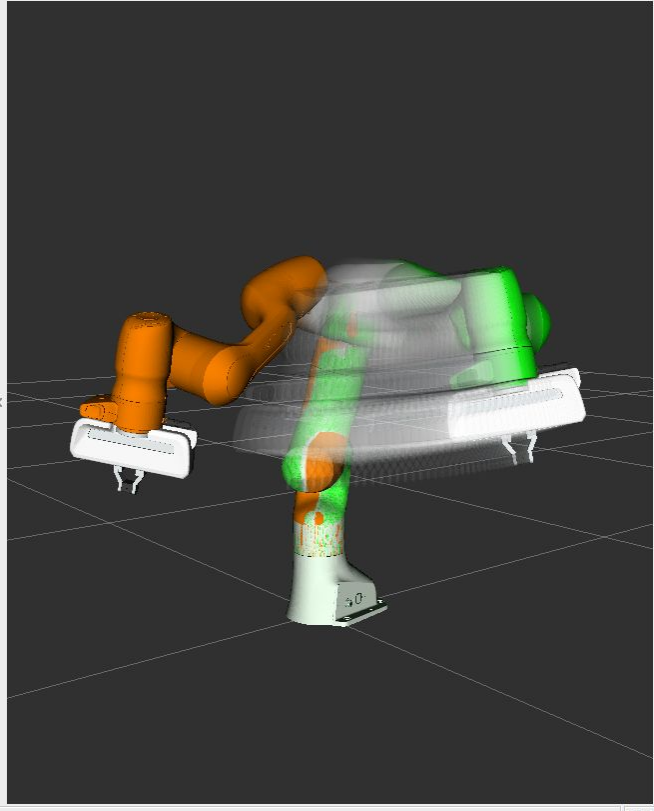
Warehouse

Host: 127.0.0.1 Port: 33829 Connect

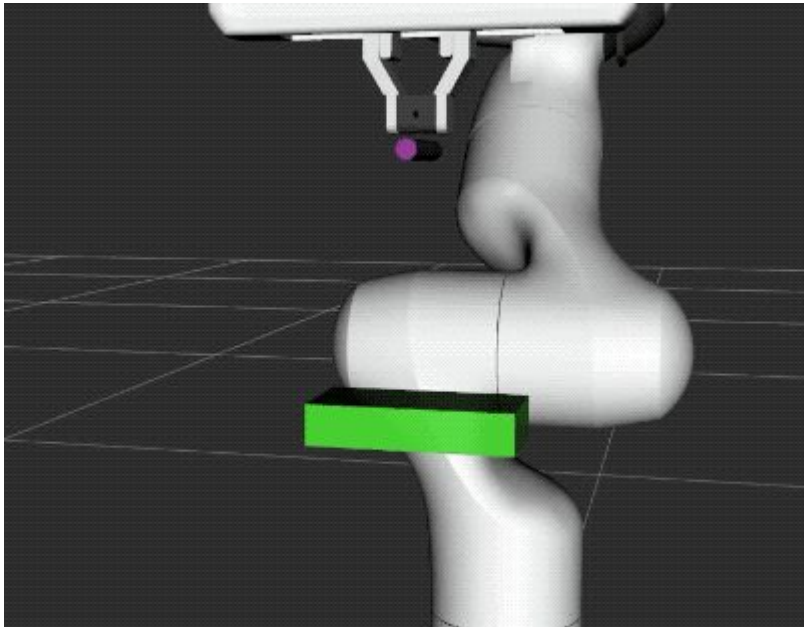
Kinematics

Use Collision-Aware IK

Allow Approximate IK Solutions



# Named Frames on Collision Objects



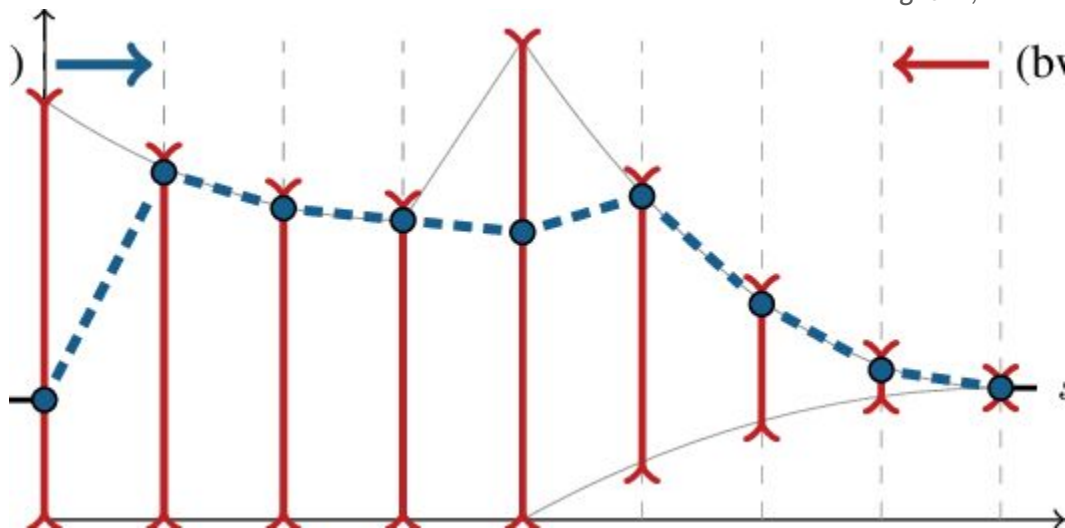
# Time Parameterization

- **Iterative Cubic Spline Algorithm**

- *Smoother trajectory generation*
- *Ken Anderson*

- **Time-Optimal Trajectory Parameterization**

- *Follow path within bounds on accelerations & velocities*
- *Michael Ferguson, Henning Kaiser*





# Optimizations Based On Levi's Work

- **TrajOpt**
  - *Optimization-based motion planner*
  - *Levi Armstrong, Omid Heidari*
- **Bullet Collision Checker**
  - *Alternative motion planner*  
*Jens Petit*
- **Unified Collision Environment for Speedup**
  - *Combine robot and environment into one scene*
  - *Jens Petit*
- **Speedups with Eigen::Isometry3d**
  - *Faster linear algebra operations*



# Other Improvements

- **Faster Inverse Kinematics Solvers**
  - *Robert Haschke*
- **Windows Support**
  - *Special build rules from Microsoft*
- **New Inverse Kinematic Solvers**
  - *KDL, IKFast, LMA*
- **Easier Quick Start in the Setup Assistant**
  - *Setup for Gazebo and ros\_control*
- **Better Benchmarking Suite**
  - *Improved statistics, comparisons, simplification*
- **Improved quality of Cartesian paths**
  - *Jump threshold*
- **FCL shape cache thread-local for speedup**
  - *Faster collision checking*
- **Improved Rviz motion planning plugin**
  - *Better user interfaces*
- **Constraint approximation databases**
  - *Speedup planning in difficult regions*
- **Realtime Robotics RapidPlan Integration**
  - *Plugin for FPGA-based collision checking*

# A Feature-Rich Ecosystem



## Global Planners

- OMPL
- SBPL

## Local Planners

- CHOMP
- STOMP
- TrajOpt

## Cartesian Planners

- RobotState
- Descartes
- JogArm
- PilzIndustrial Motion

## Inverse Kinematic Solvers

- KDL
- IKFast
- TrackIK
- LMA
- BioIK

## Grasping Libraries

- MoveIt Grasps
- Grasp Pose Detection (GPD)
- Intel OpenVino

## Collision Checking

- Fast Collision Library (FCL)
- Bullet

## Perception / Octomap

- Depth Images
- Point Clouds



# Documentation!

---



**FRANKA EMIKA**

Getting Started  
MoveIt Quickstart in RViz  
Move Group C++ Interface  
Move Group Python Interface  
MoveIt Commander Scripting  
Robot Model and Robot State  
Planning Scene  
Planning Scene ROS API  
Motion Planning API  
Motion Planning Pipeline  
Creating MoveIt Plugins  
Visualizing Collisions  
Time Parameterization  
Planning with Approximated Constraint Manifolds  
Pick and Place  
MoveIt Grasps  
MoveIt Task Constructor  
Subframes

MoveIt Setup Assistant  
URDF and SRDF  
Low Level Controllers  
Perception Pipeline Tutorial  
IKFast Kinematics Solver  
TRAC-IK Kinematics Solver  
Kinematics Configuration  
Custom Constraint Samplers  
OMPL Planner  
CHOMP Planner  
STOMP Planner  
TrajOpt Planner  
Planning Adapter Tutorials  
Joystick Control Teleoperation  
Arm Jogging in Real-Time  
Benchmarking  
Integration/Unit Tests



PICKNIK

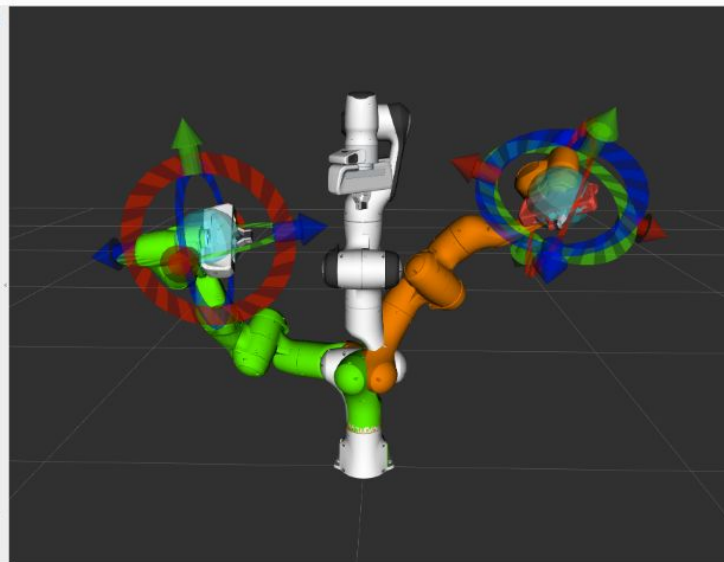
- Getting Started
- Movelt Quickstart in RViz
- Move Group C++ Interface
- Move Group Python Interface
- Movelt Commander Scripting
- Robot Model and Robot State
- Planning Scene
- Planning Scene ROS API
- Motion Planning API
- Motion Planning Pipeline
- Creating Moveit Plugins
- Visualizing Collisions
- Time Parameterization
- Planning with Approximated Constraint Manifolds
- Pick and Place
- Movelt Grasps
- Movelt Task Constructor
- Subframes
- Movelt Setup Assistant

### ! Tutorials Version: Master

This is the latest version, which is actively developed. For beginners, we recommend the stable [Melodic tutorials](#). If you are still running a Kinetic release, please use the [Kinetic tutorials](#).

## Movelt Tutorials

These tutorials will quickly get you, and your robot, using the Movelt Motion Planning Framework.



Announcement

World Movelt Day 2019 is November 20th!

# Moving robots into the future

Easy-to-use robotics manipulation platform for developing applications, evaluating designs, and building integrated products

WATCH OUR MONTAGE

GET STARTED



Latest: Melodic / Ubuntu 18.04

[INSTALL FROM DEBIAN](#)

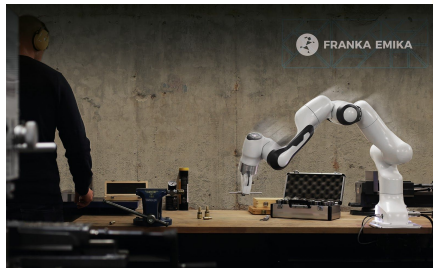
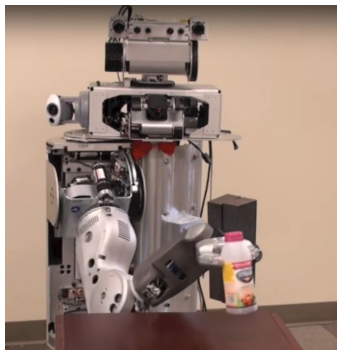
Version: 1.0.0

[Install from Source](#) | [View on Github](#) ROS

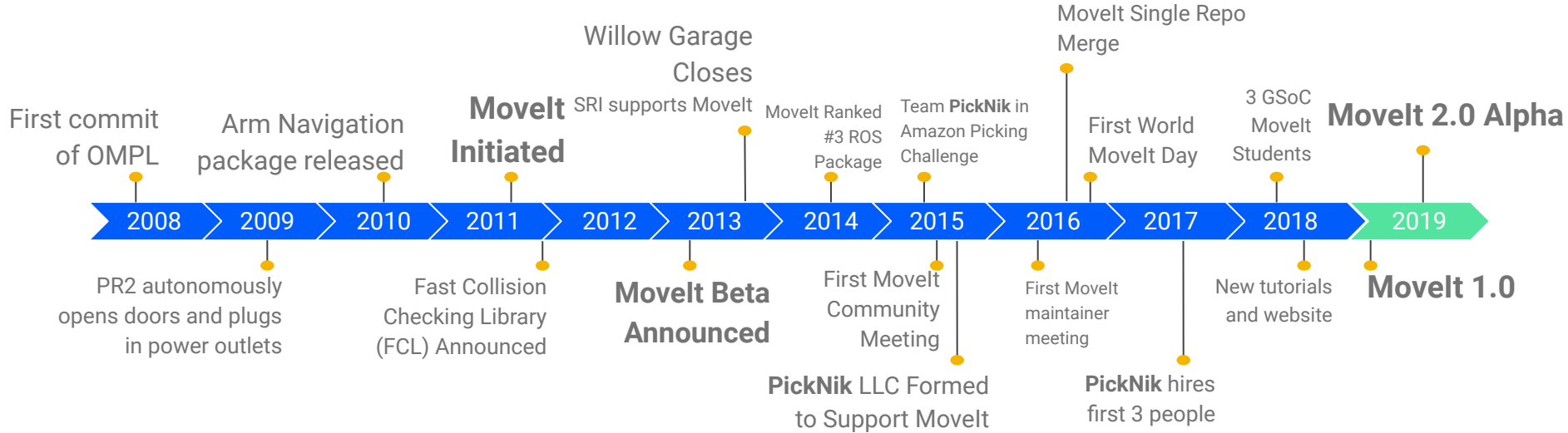
# A Hardened Motion Planning Platform



arm\_navigation



# Timeline





**152** Robots integrated to work with Movelt

**23,662** Downloads per month of moveit\_core

**542** Academic citations of Movelt

**109,880** Unique users to moveit.ros.org in 2019

**4200** Members of Discourse, Movelt's Discussion Forum

**482** Github users have starred the Movelt project

**177** Github code contributors to Movelt

**13** International locations participated in World Movelt Day 2018

**310** In-person participants of World Movelt Day 2018

---

